

DEXTER CROSS BASE

Model No. 2059.1

DESIGN GINO CAROLLO

Mirror, mirror on the wall, who is the fairest of them all? The DEXTER family has added a new member: the rotatable cross base made of die-cast aluminum. The optional return mechanism of the cross base perfects its function. Thanks to the use of four different types of fabric collections, there are now even more design options, leather and fabric combined or completely in one material.



2059.1 DEXTER

DESIGN GINO CAROLLO 2021



Model type	Frame	Size
	aluminum cross base coated black with PVC glides (standard) or felt glides	W - D - H approx. in cm
2059.1 shell chair rotatable seat leather or/and fabric with drapery		51 x 67 x 89,5 seat height 48,5 seat depth 47
2059.1-I shell chair rotatable seat leather or/and fabric with drapery armrests no. 1 fully upholstered		58,5 x 67 x 89,5 seat height 48,5 seat depth 47 height of armrests 66,5

Material requirements for COM:

Chair
Chair with armrests no. 1
Upholstery
Coverings

Pattern samples must be provided in advance for examination.

We will not accept unsuitable leathers / fabrics!

1.6 RM fabric (fabric width 1.4 m), 2.3 m² leather (max. 1.2 mm thick)

1.9 RM fabric (fabric width 1.4 m), 3.2 m² leather (max. 1.2 mm thick)

molded form

leather I	Standard	17 colors
leather II	Elmosoft	70 colors
fabric	Heris	17 colors
fabric	Newport	26 colors
fabric	Capture	43 colors
fabric	Charmelle Cloud	20 colors

Range of coverings:

completely covered with leather

completely covered with fabric

combination of leather and fabric (the higher price category will be charged)

Note:

At zero weight, the chair equipped with an auto spring return feature is approx. 1.5 cm higher.

maximum load 110 kg

Weight approx. in kg	Covering customers own material (COM)	Covering fabric Heris
8		
9		

Price supplements for special orders / chair:

frame coated dark bronze, gold-colored or n

frame lacquered to RAL

auto spring return feature (height +1.5 cm)

E-2059.1-01 PVC spare glides (one-pi

E-2059.1-11 felt spare glides (one-pi